

ULRIKA LUNDGREN

ulrikaslundgren.com



EXPERIENCE

218 MAJ - SEP	3D-Artist Tussilago, Gothenburg
2018 FEB - MAJ	3D-Artist Intern Volvo Cars, Gothenburg
2018 JAN - FEB	3D-Artist Tussilago, Gothenburg
2017 SEP - DEC	3D-Artist Intern Tussilago, Gothenburg
2017 JUN - AUG	Technical Illustrator Volvo Car Group, Gothenburg
2016 - 2017	Wardrobe Attendant & Conference Hostess Svenska Mässan, Gothenburg
2016 APR-JUN	Customer Service Representative Manpower, Gothenburg
2015 MAJ-JUL	3D-Visualizer Trafikverket, Gothenburg
2015 MAR-MAJ	Technical Illustrator Intern Standby AB, Trollhättan
2012 - 2015	Informant at Book Fair Bok & Bibliotek, Gothenburg
2014 JUN-SEP	Decore Painter Intern Teater Sesam, Gothenburg
2014 AUG	Assistent at film production Dropping Frames, Gothenburg
2010 DEC	Project Manager film production University West, Trollhättan

AS A GRAPHICAL ARTIST

I work with both 3D CGI and 2D imagery, through still pictures as well as animated. My skills are mainly based on my education within the fields of informatics, film production and design along with my interest in fine art. Visual communication and storytelling are my primary passions. I yearn to learn more and to amplify my expertise in the matter.

EDUCATION

2016 - 2018	Computer Graphics Design YRGO, Gothenburg
2015 - 2016 OKT - JAN	Architectural Visualization GU / Chalmers, Gothenburg
2015 JAN - MAJ	CAD Construction Hermods, Trollhättan
2012 - 2013	Serious Games University of Skövde, Skövde
2009 - 2012	3D-Animation & Visualization University West, Trollhättan
2006 - 2009	Technical Design Munkebäcksgymnasiet, Gothenburg

IT SKILLS

3Ds Max, After Effects, Anima, AutoCAD, Boujou, Catia V5, Flash, Fusion 9, Illustrator, Indesign, Inventor, Maya, Nuke, The Office Package, Photoshop, Premiere, Synthesyes, Unreal 4

LANGUAGE

Swedish	English
<i>Native Language</i>	<i>Advanced</i>